tvPAINT2Go - Analyses Close to the Game

Before the kickoff, during the half-time or after the game: easily edit, cut and present games scenes or tactical performances with tvPAINT2Go – your multimedia assistant coach. Thanks to tvPAINT2Go, video and tactics analyses become more dynamic and effective.

ANALYSIS, FORMATION, TACTICS

tvPAINT2Go is an efficient tool to play back and cut clips to be analysed. The use of graphic elements and tactic symbols, the graphics quality of your presentations and analyses is considerably enhanced. In the future, coaches will simply switch on the video projector during the half time break and discuss the tactics with their team.

Drawn arrows, circles or symbols can be used directly on the screen to support your speech and to point out the players accordingly.

The inserted graphic elements can be moved, deleted and used in different colours and sizes to individually enhance your explanations.

The video material to be evaluated is quickly available for the analyzing expert or the coach. tvPAINT2Go allows the user to play back video clips stored on a hard drive, while pictures stored in cameras or DVDs can be used for the playback.

The selected scenes from a DVD are automatically saved on your hard drive and processed with tvPAINT2Go.

Tactic boards from different perspectives are integral part of tvPAINT2Go. You can create, display and store interactive game situations, team charts and training drafts using the graphic elements and tactic symbols.
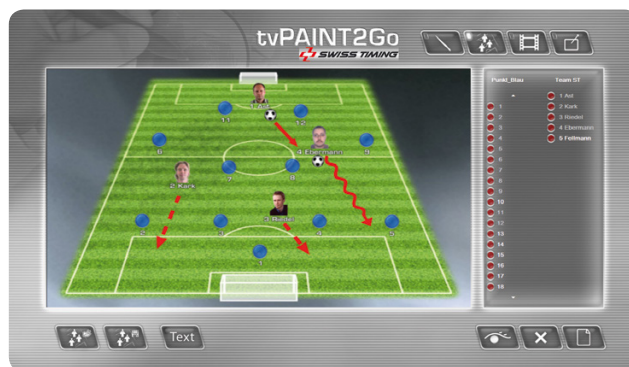
tvPAINT2Go is always close to the game – regardless if it is used on a laptop with integrated touch screen during the training or with a video projector in front of a larger audience during a team's meeting.

With fade-in tactics board

Graphic elements

Move presentation

APPLICATION EXAMPLES

Mobile on the field of play

With video projector in the dressing room

Legacy system combined with the SMART Board

QUICK FACTS

- Electronic tactics board
- Interactive video analysis
- Mobile analysis cut system
- Convenient clip creation with easy video cut from DVD to hard disk
- Clip management, control and archiving
- Team line up incl. player pictures
- Snapshot functionality
- Attack / Defense formations
- 2 / 4 / 8 / 16x replay speed
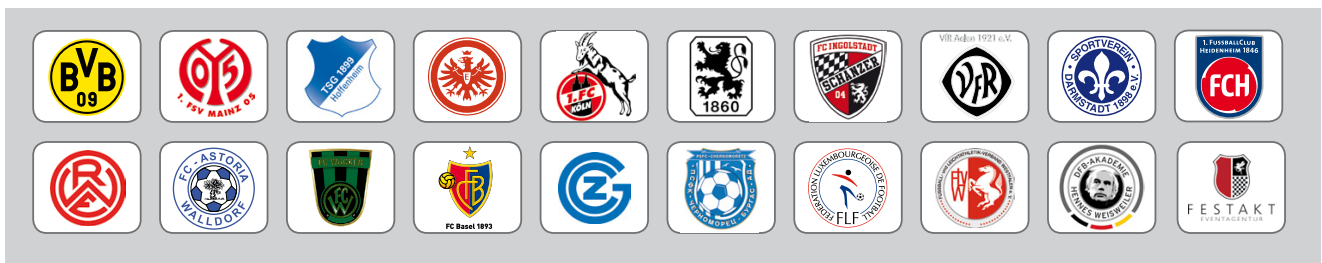- H.264/AVCHD support (.mp4, .mov., .mts, .m2ts)

OPTIONS

- Interface to DFA tracking data
  - Synchronous player animation for the video
  - Interactive player selection & marking
  - Indication of tracking data (running path, speed etc.)
  - Drawing feature in the player animation
- Support of tagging files
  - Filtering of tagged records (shot on goal, corner, etc.)
  - Action-based automatic clip creation

Freehand	Player track	Magnifier
Circle	Dribbling	Ball path
Ball	Set of lines	Spot

SYSTEM REQUIREMENTS

- **Processor**: Intel i5 with 2.5GHz
- **RAM:** 4GB
- **Graphics card:** Intel 965GMA or Nvidia / ATI graphics card with 128MB graphics memory
- **Hard drive:** 200 GB
- **Screen resolution:** 1024 x 768
- **Operating system:** Windows XP Professional, Windows Vista Business, Windows 7 Professional, DirectX 9
- **Connections:** VGA or DVI output for projector, DVD drive

REFERENCES

Frank Wormuth	**Jürgen Klopp**	**Kosta Runjaic**	**Boris Kitka**	**Wolfgang Schellenberg**
DFB Manager, Football Coach, Teacher	Football Manager, Head Coach	2. Bundesliga Head Coach	Assistant Coach Premiere League, Kasakhstan	TSV 1860 München Head of Youth Acadamy

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